# XGBoost (classification)

| Drug dosage | Drug usefulness |
|---|---|
| 5 | No |
| 8 | Yes |
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Assuming that we have this very simple dataset

# Step 1: make the initial prediction

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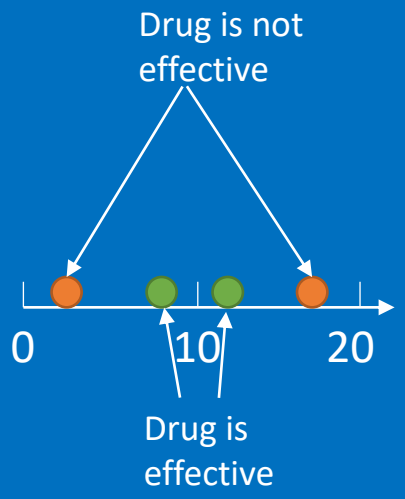
Plot it out, we have



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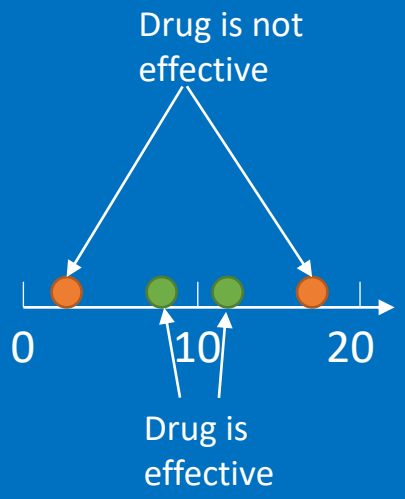


Step 1: make the initial prediction

For example, the probability of the dosage is effective: 0.5

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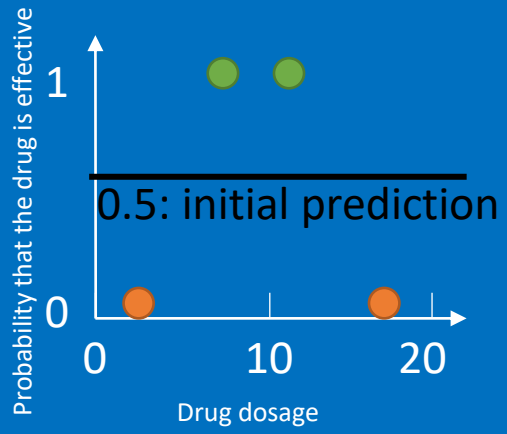


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For example, the probability of the dosage is effective: 0.5

In other words, does not matter how many dosages we take, the initial prediction for the usefulness for the drug is 50%

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Step 2: we get the residuals for all the samples

| Drug dosage | Drug usefulness | Residuals |
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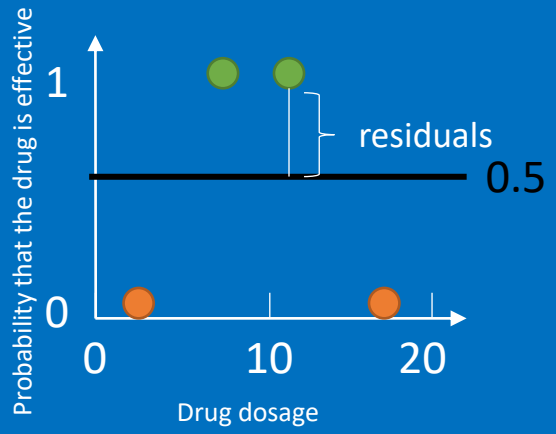

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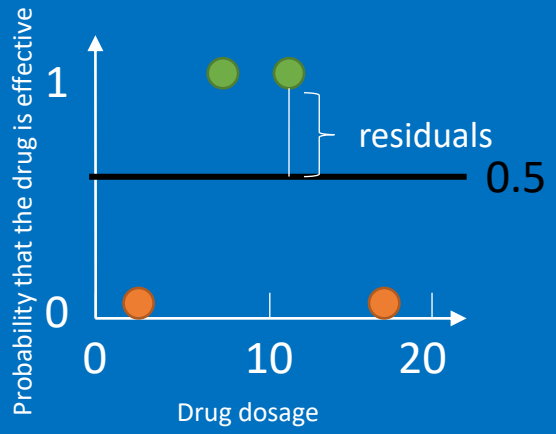


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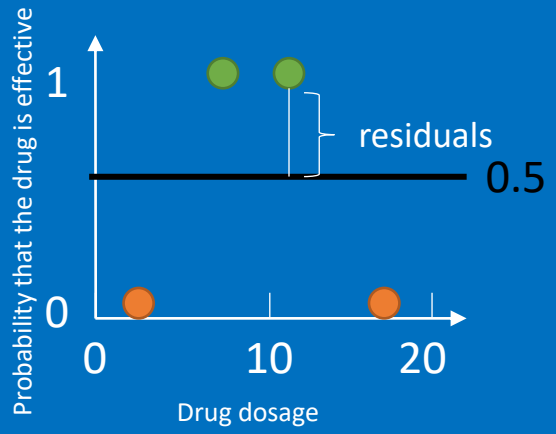


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$$Similarity\ score = \frac{(\sum residuals)^2}{number\ of\ residuals + \lambda}$$

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$$Similarity\ score = \frac{(\sum residuals)^2}{\sum previous\ prob_i \times (1 - previous\ prob_i) + \lambda}$$

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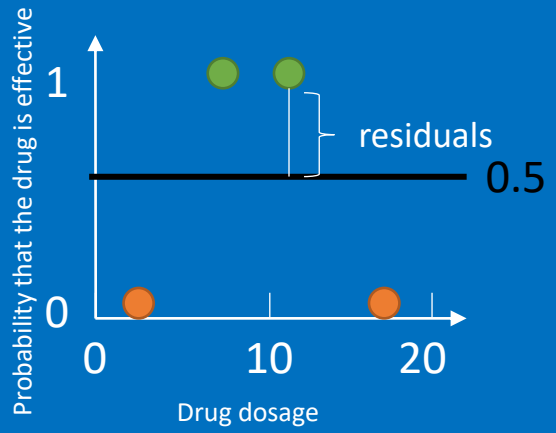


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For this case we have

$$Similarity\ score = \frac{(-0.5 + 0.5 + 0.5 - 0.5)^2}{\sum previous\ prob_i \times (1 - previous\ prob_i) + \lambda} = 0$$

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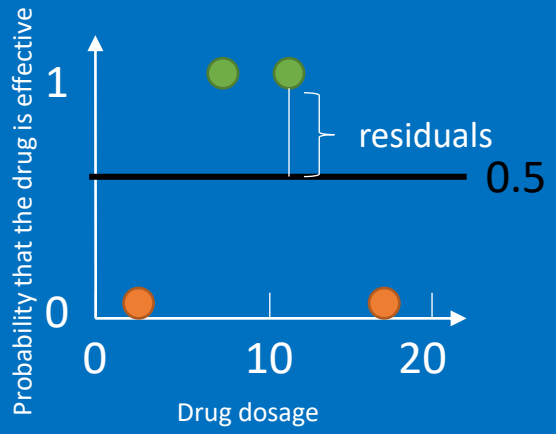


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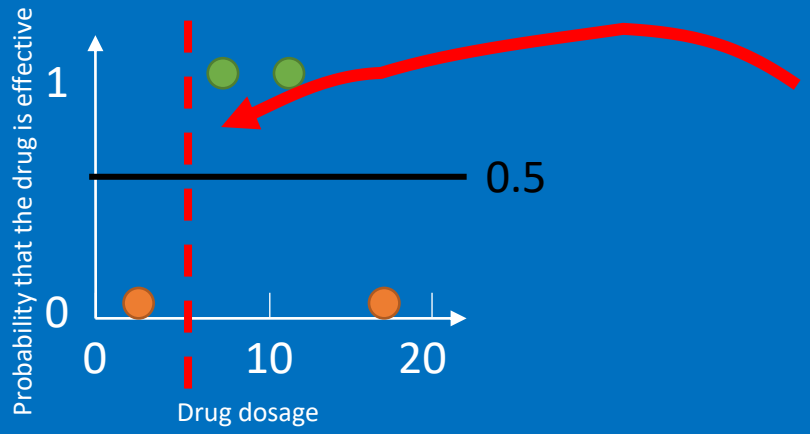


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Similar to regression xgboost tree, we can start from the first data point, calculate the similarity score, and the gain. Then move to the next two points

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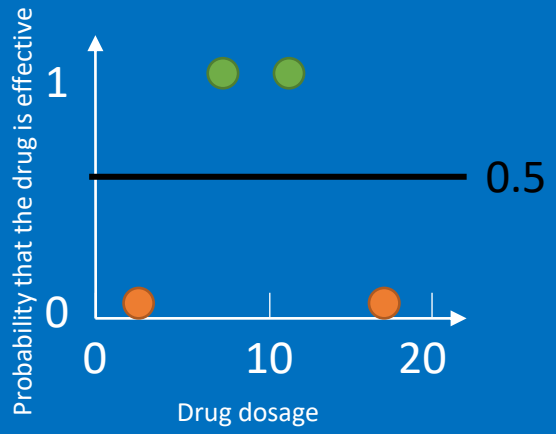


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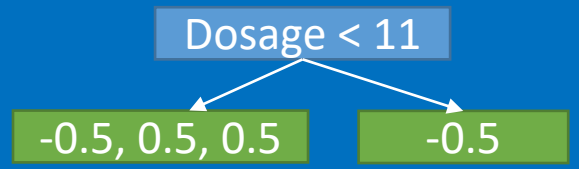


After gone through all the thresholds, we can tell that this tree gives the highest “Gain”

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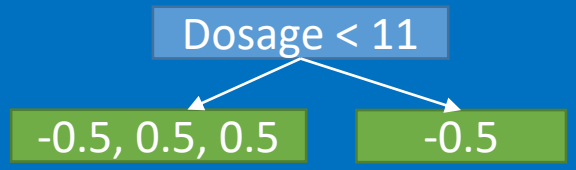


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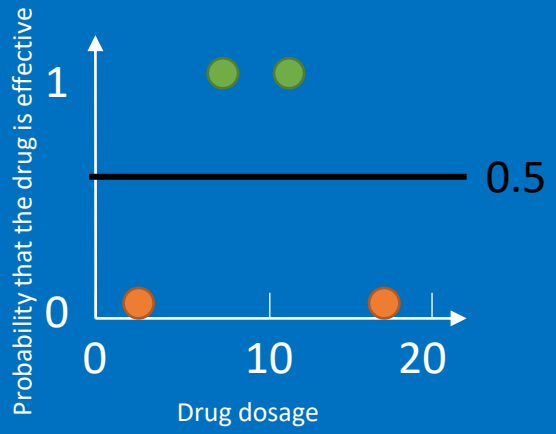

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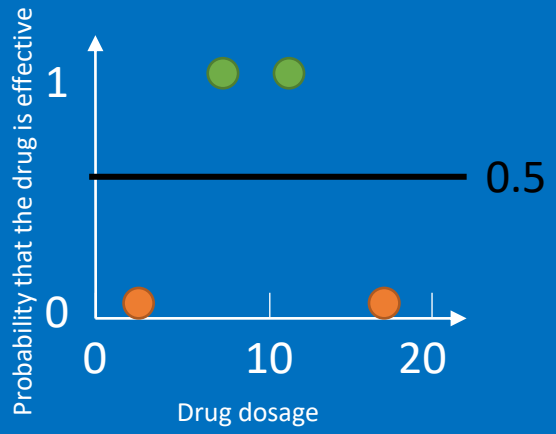


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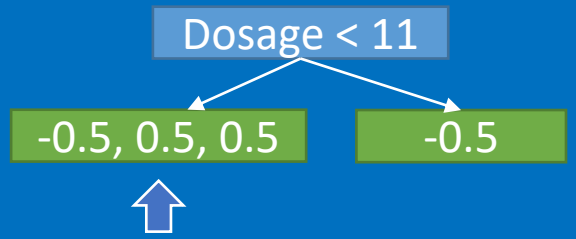


We can continue split these residuals (following the same method)…

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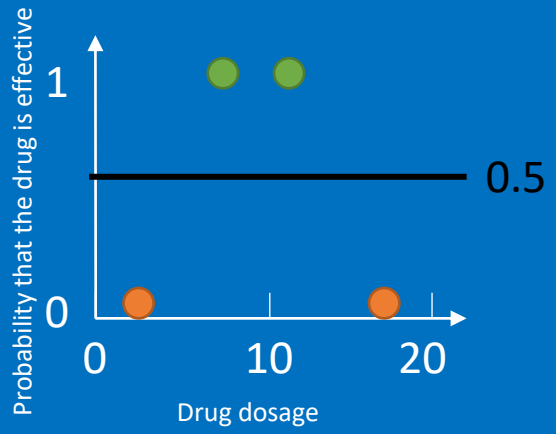


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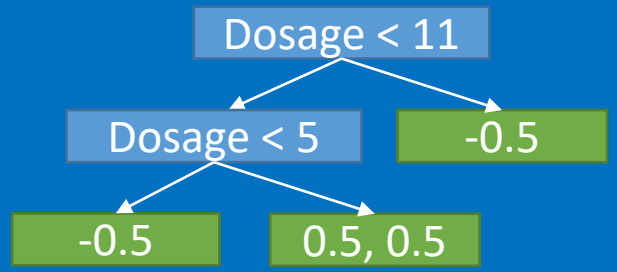

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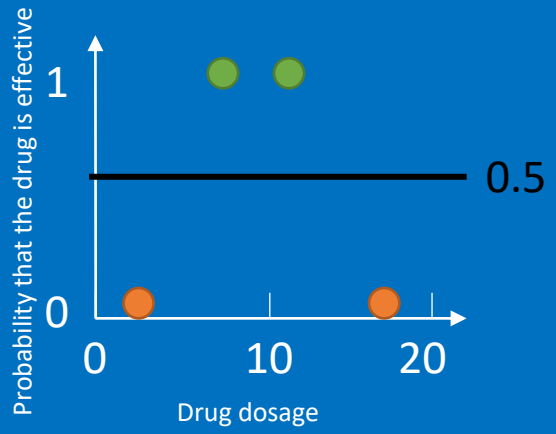


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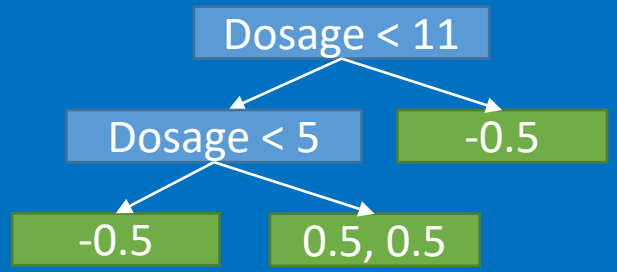


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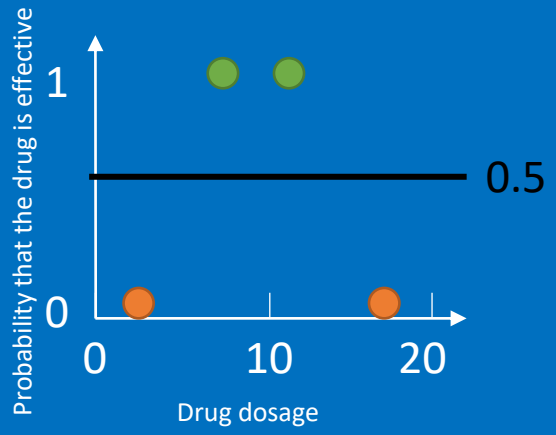


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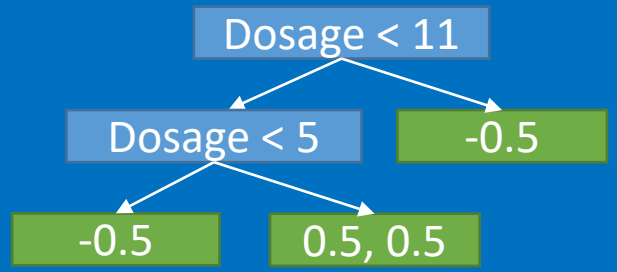


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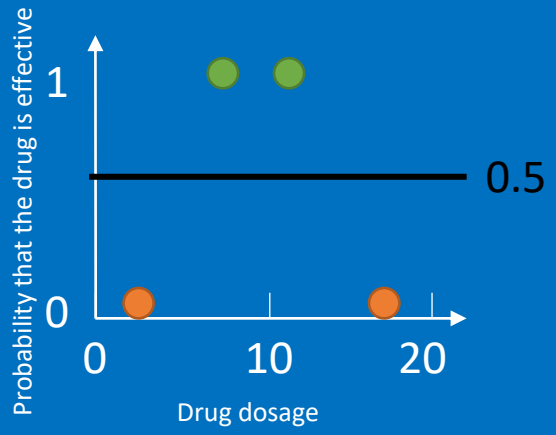


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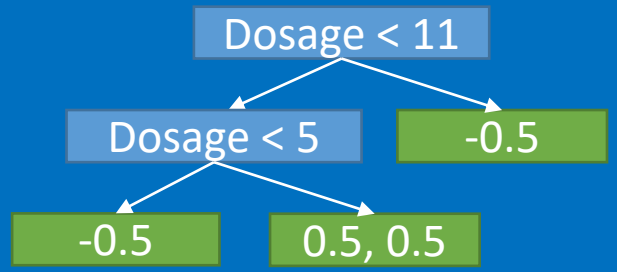


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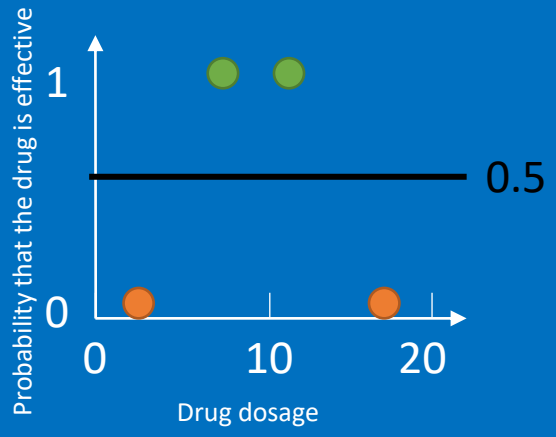


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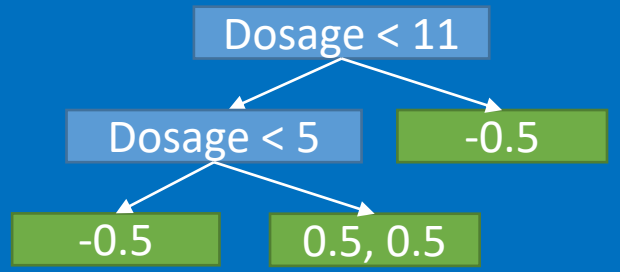


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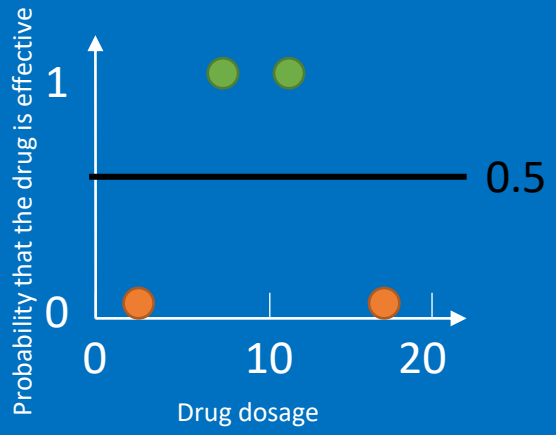


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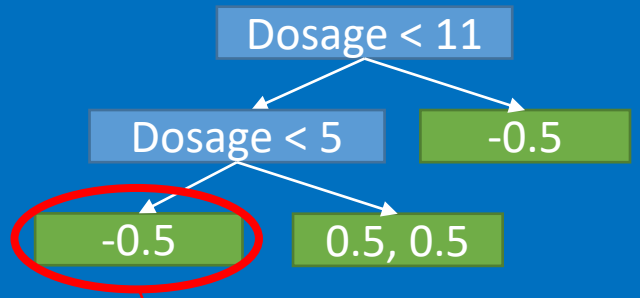


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For example, the cover for this leaf is

$$cover = 0.5 \times (1 - 0.5) = 0.25$$

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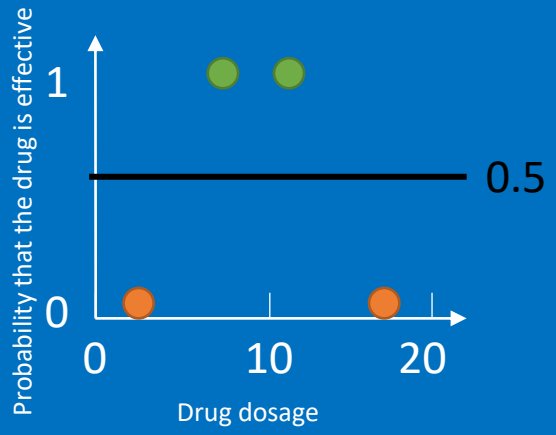


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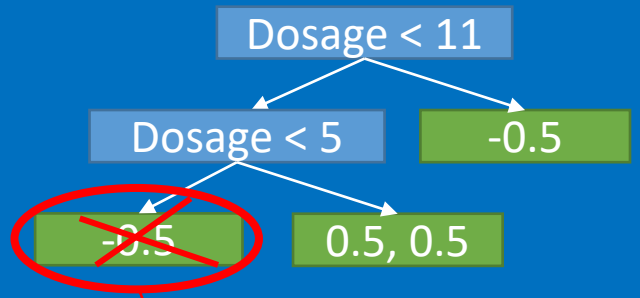


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So this leaf will be removed

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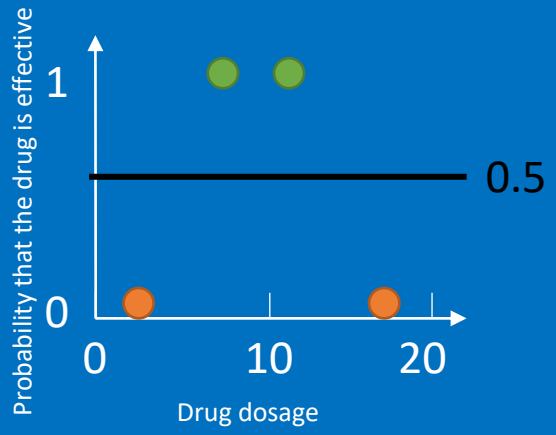


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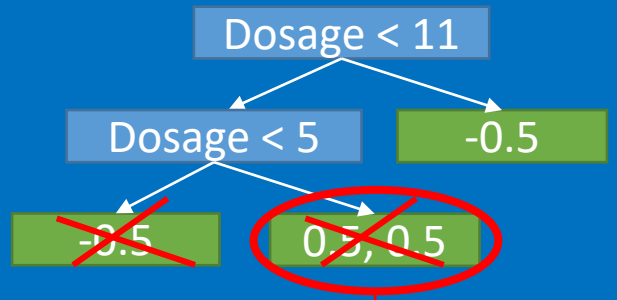


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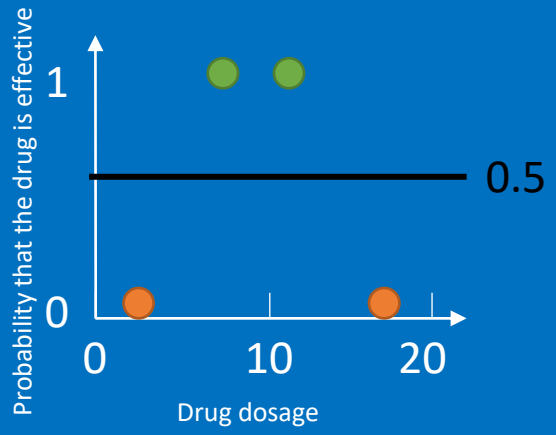


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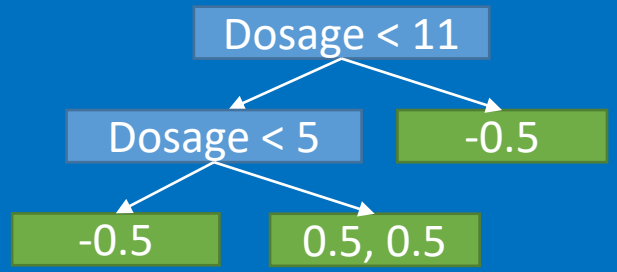


Note that for a xgboost tree, there are two limitations we can implement:

- How many levels of the tree can grow (like any other tree methods)
- How many residuals in each leaf: this is defined as cover

cover, by default, is defined as

- For regression $cover = number\ of\ residuals$
- For classification $cover = \sum [previous\ prob_i \times (1 - previous\ prob_i)]$

So for regression, if we don't set cover by ourself, we always can just have one residual in one leaf

So as you can see, by default, too many leaf will be removed in this example, if we use the default cover. In order to make this example working, let's just set cover=0

In some packages, cover is called min_child_weight

| Drug dosage | Drug usefulness | Residuals |
|---|---|---|
| 5 | No | -0.5 |
| 8 | Yes | 0.5 |
| 11 | Yes | 0.5 |
| 18 | No | -0.5 |

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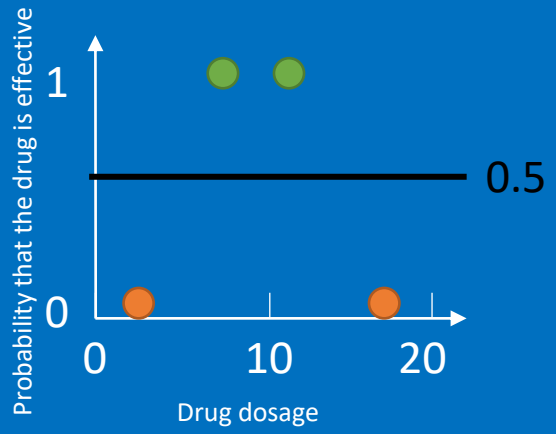


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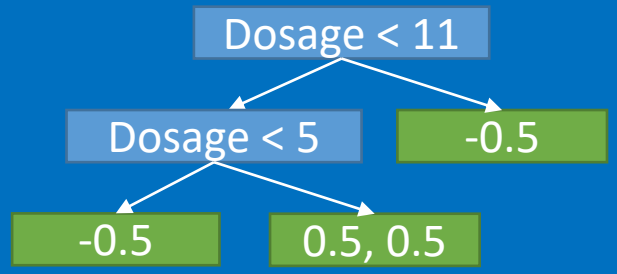


Step 4: Prune the tree (like the xgboost for regression)

| Drug dosage | Drug usefulness | Residuals |
|---|---|---|
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| 8 | Yes | 0.5 |
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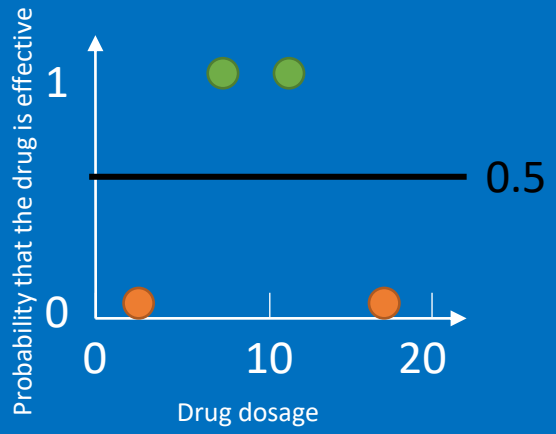


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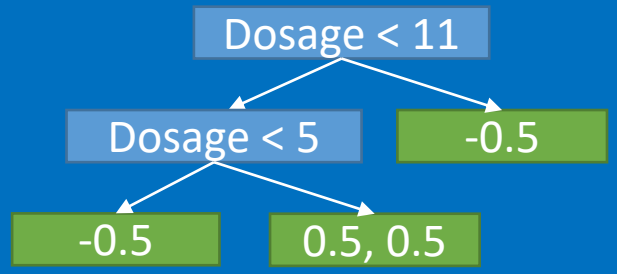


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Step 5: Determine the output value

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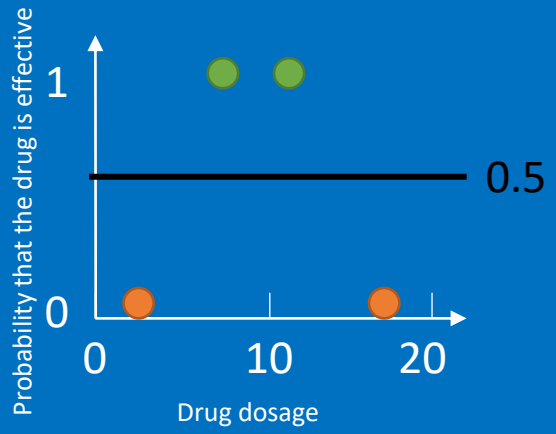


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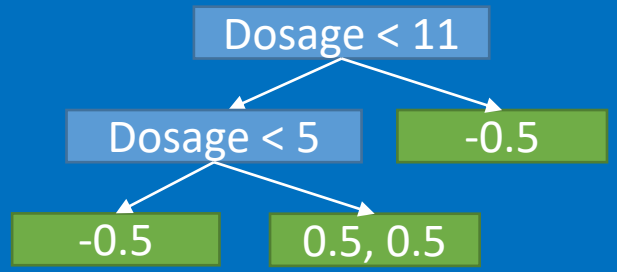


Step 4: Prune the tree (like the xgboost for regression)

Step 5: Determine the output value

Note that for regression xgboost:

$$output = \frac{sum\ of\ residuals}{number\ of\ residuals + \lambda}$$

$$output = \frac{\sum residuals}{\sum previous\ prob_i \times (1 - previous\ prob_i) + \lambda}$$

| Drug dosage | Drug usefulness | Residuals |
|---|---|---|
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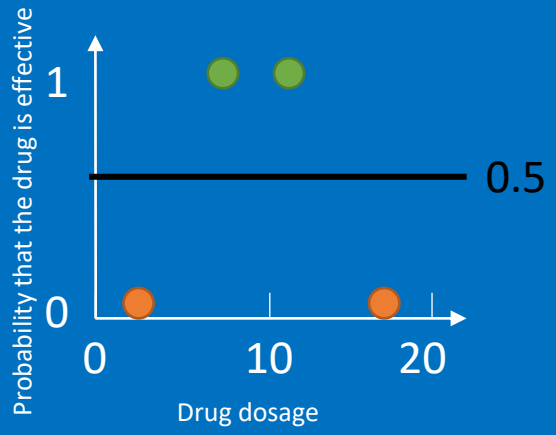


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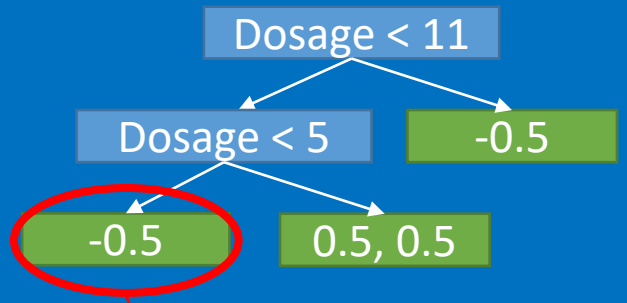



Step 4: Prune the tree (like the xgboost for regression)

Step 5: Determine the output value

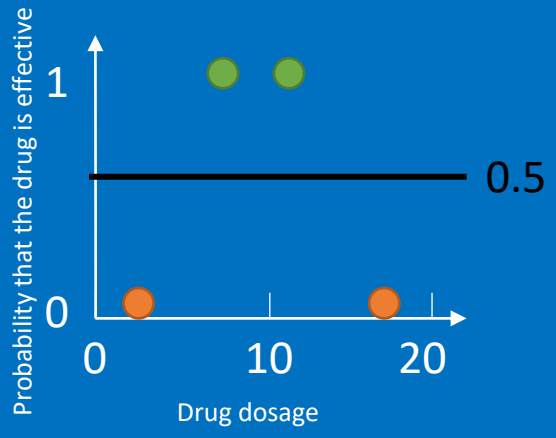
$$output = \frac{\sum residuals}{\sum previous\ prob_i \times (1 - previous\ prob_i) + \lambda}$$

So for this leaf, we have (assuming lambda=0):

$$output = \frac{-0.5}{0.5 \times (1 - 0.5) + 0} = -2$$

| Drug dosage | Drug usefulness | Residuals |
|---|---|---|
| 5 | No | -0.5 |
| 8 | Yes | 0.5 |
| 11 | Yes | 0.5 |
| 18 | No | -0.5 |

Plot it out, we have

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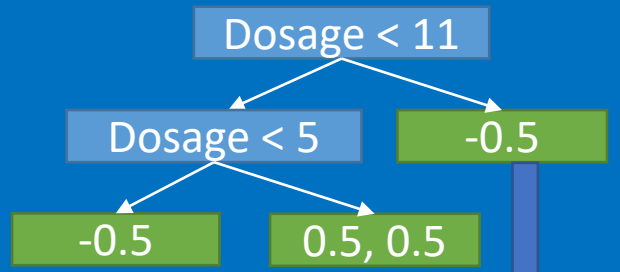


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$$output = \frac{\sum residuals}{\sum previous\ prob_i \times (1 - previous\ prob_i) + \lambda}$$

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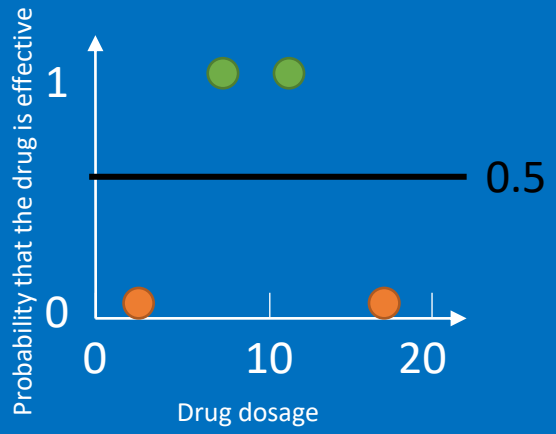


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For example, the probability of the dosage is effective: 0.5

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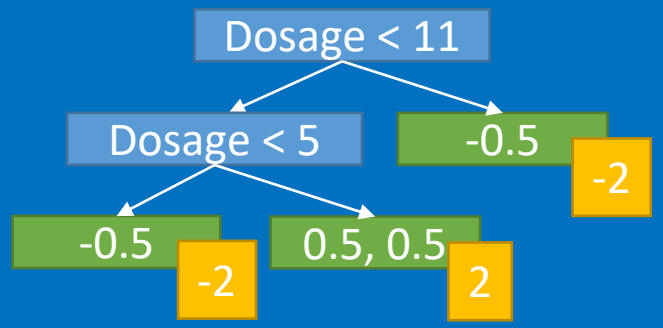


So the first tree is completed

| Drug dosage | Drug usefulness | Residuals |
|---|---|---|
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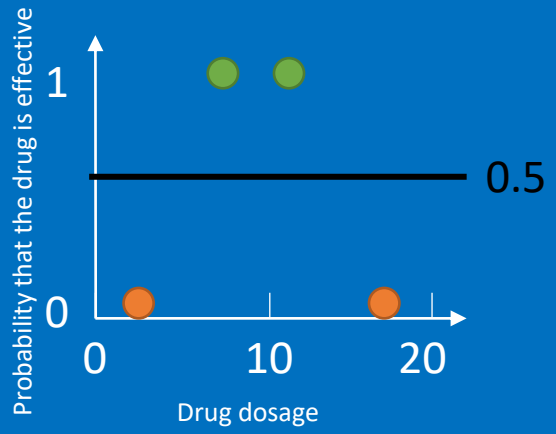


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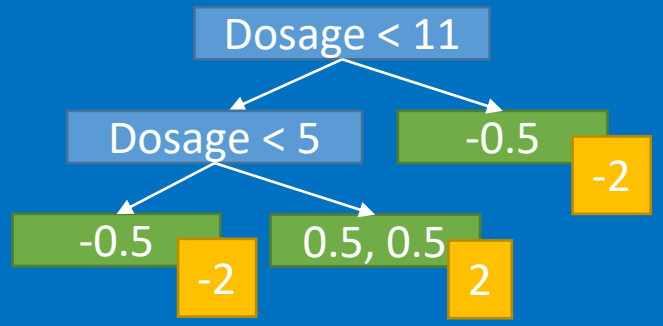


Step 6: Start making predictions

So the first tree is completed

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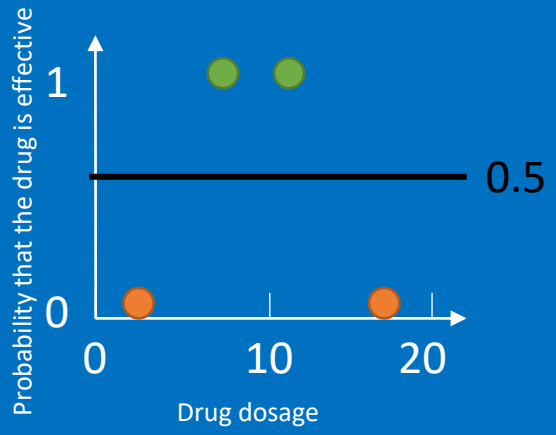


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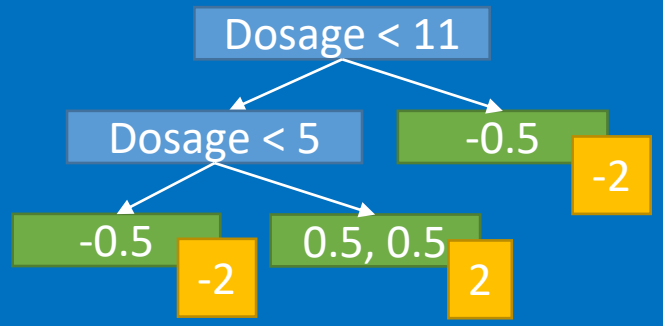


So the first tree is completed

Step 6: Start making predictions

6.1: first we need to convert the previous prob to log(odds)

The equation is $\log(odds) = \log(\frac{p}{1-p})$

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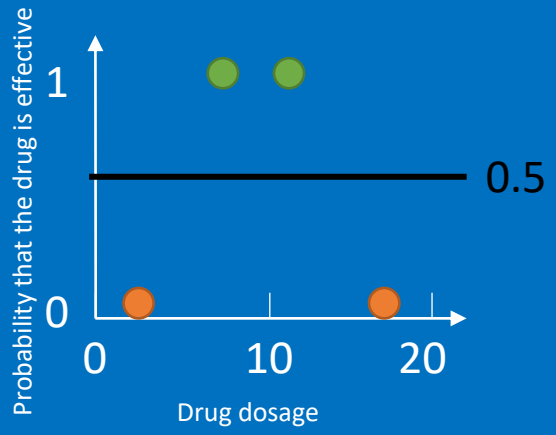


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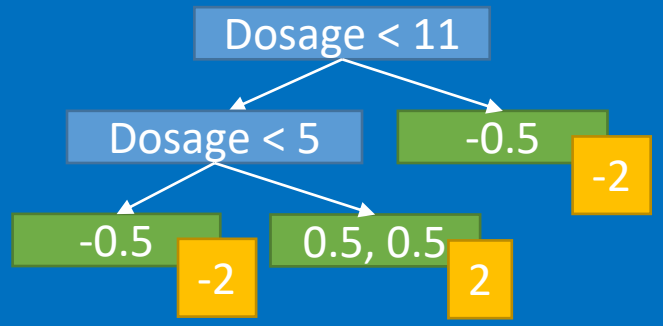


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Step 6: Start making predictions

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The equation is $\log(odds) = \log(\frac{p}{1-p})$

The previous probability is 0.5, so log(odds) = 0

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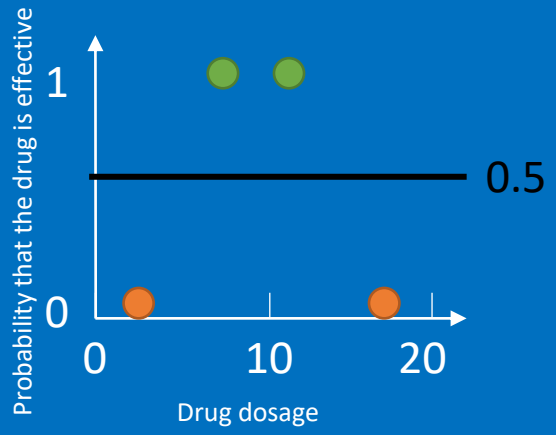


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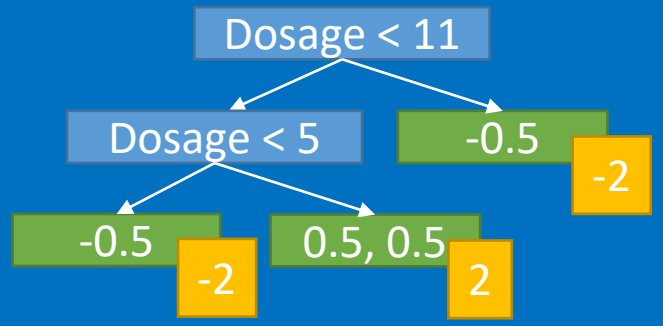


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Step 6: Start making predictions

6.1: first we need to convert the previous prob to log(odds)=0

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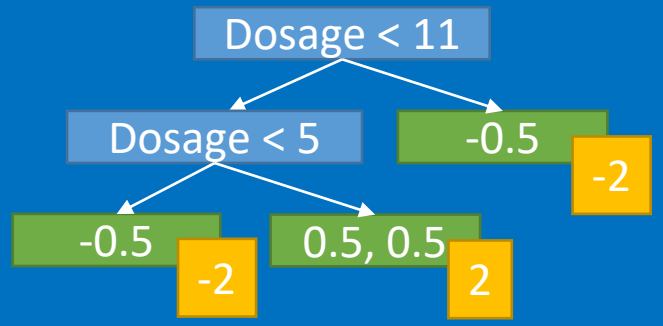


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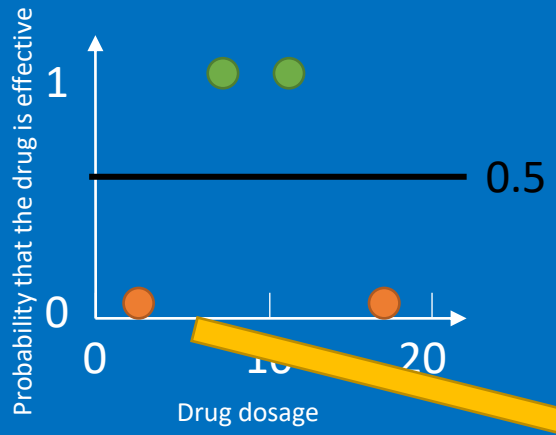


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6.1: first we need to convert the previous prob to log(odds)=0

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For example, for the first sample, we can have the log(odds) prediction as 0+0.3x(-2)=-0.6

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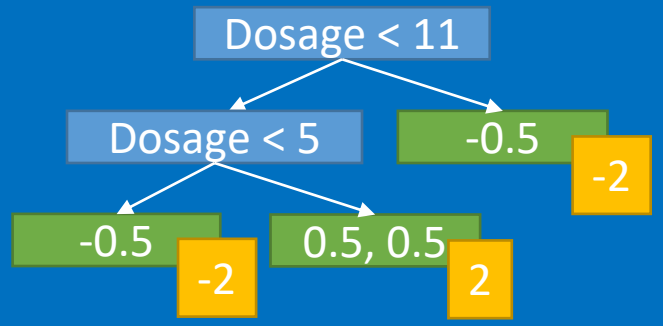


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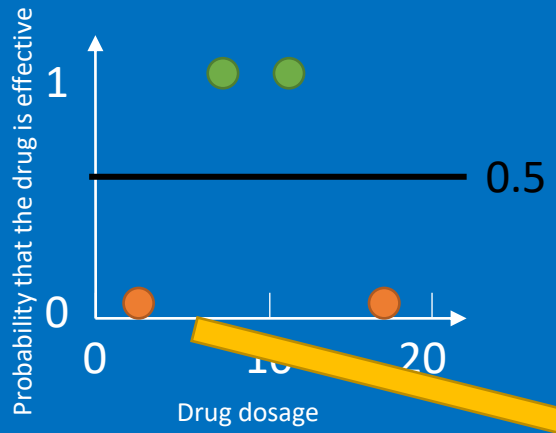


Step 6: Start making predictions

6.1: first we need to convert the previous prob to log(odds)=0

6.2: making prediction with


Then we need to convert log(odds) back to probability as:

$$p = \frac{e^{\log(odds)}}{1 + e^{\log(odds)}}$$

For example, for the first sample, we can have the log(odds) prediction as 0+0.3x(-2)=-0.6

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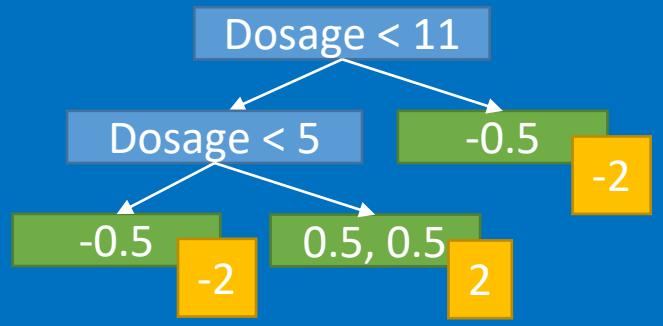


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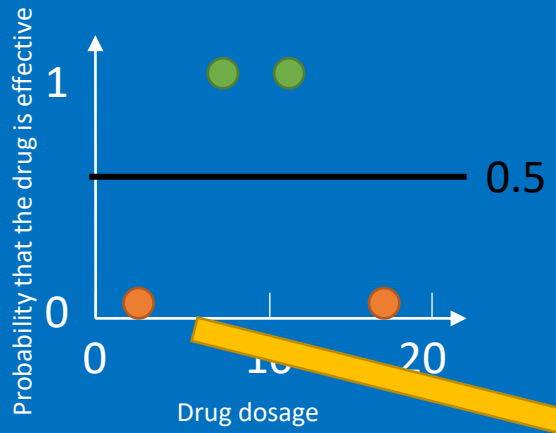


So for the first sample, the prediction of probability is

$$p = \frac{e^{\log(odds)}}{1 + e^{\log(odds)}} = \frac{e^{-0.6}}{1 + e^{-0.6}} = 0.35$$

Step 6: Start making predictions

6.1: first we need to convert the previous prob to log(odds)=0

6.2: making prediction with


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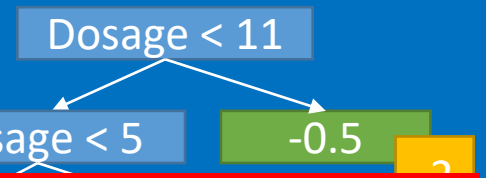
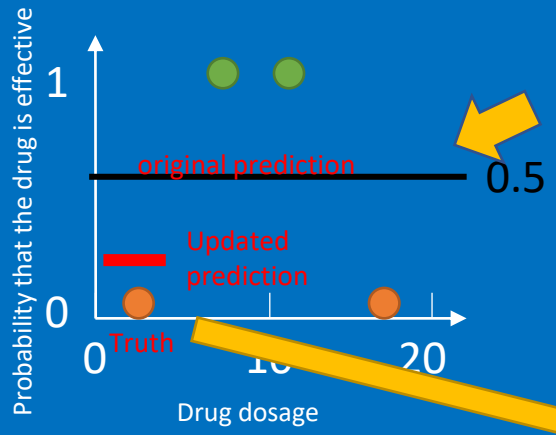



So the first tree is completed

Plot it out, we have




The original prediction is 0.5, and the new prediction is 0.35 (get reduced from the original), and it is getting closer to the truth

So for the first sample, the prediction of probability is

$$p = \frac{e^{\log(odds)}}{1 + e^{\log(odds)}} = \frac{e^{-0.6}}{1 + e^{-0.6}} = 0.35$$

6.1: first we need to convert the previous prob to log(odds)=0

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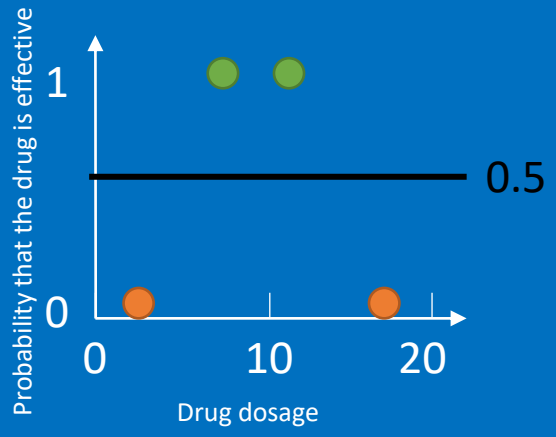


Step 1: make the initial prediction

For example, the probability of the dosage is effective: 0.5

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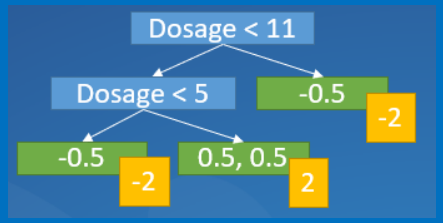
Step 6: Start making predictions

6.1: first we need to convert the previous prob to log(odds)=0

6.2: making prediction with

0.5 log(odds) + 0.3 X




We repeat the process from Step 1 to Step 6 but with updated prediction, every time we get reduced residuals, until the residuals do not change much anymore …

| Drug dosage | Drug usefulness | Residuals |
|---|---|---|
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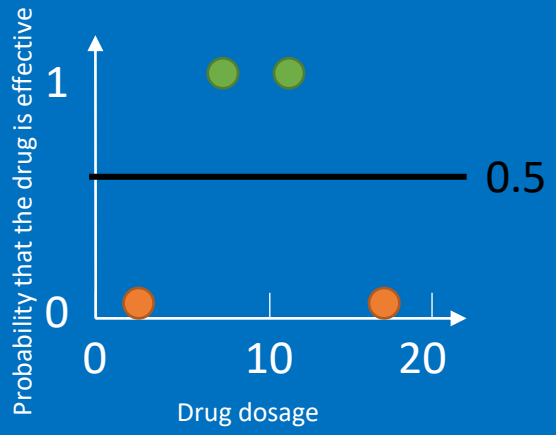


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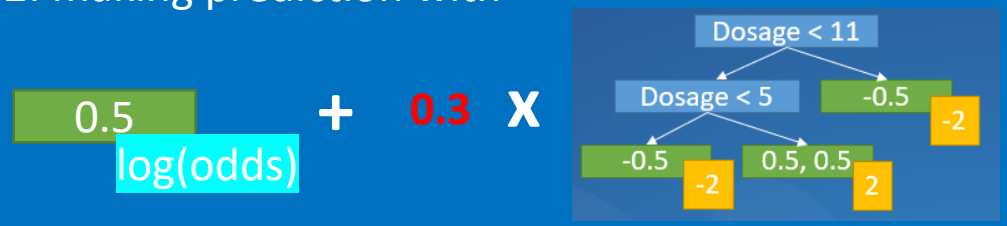
6.1: first we need to convert the previous prob to log(odds)=0

6.2: making prediction with




We repeat the process from Step 1 to Step 6 but with updated prediction, every time we get reduced residuals, until the residuals do not change much anymore …

So the final xgboost tree for classification will be something like this: